

**Instant death zone**

Zeppelin gets hit in the side by a gasfloater

Zandalor Subtitle

The zeppelin is going down! You have to escort it to the fortress!!

Zandalor Subtitle

You're doing well Dragon Knight!  
Make sure you keep an eye on the Gas Floaters!!

Zandalor Subtitle

We've passed the first line of resistance, don't stray from the zeppelin!

Outer Trigger

Trigger 1

Trigger 2

Trigger 3

Trigger 4

Zandalor Subtitle

Don't stray from the zeppelin!  
Stay close to the zeppelin!  
Stay on target!

**Instant death zone**

Inner Trigger

**Opening Scene**

Zeppelin flies in with Dragon next to it  
Zandalor tells you in subtitles that you need to protect the zeppelin at all cost

**End cutscene**

The zeppelin flies off into the fortress and explodes

The player starts the Damian Fortress after a cut scene showing the player dragon flying next to the zeppelin. Zandalor tells the player that he needs to protect the zeppelin at all cost. The player makes his way to island cluster A, he blows everything up. When the player and the zeppelin pass Trigger 1 Zandalor tells you something in a subtitle. Once island cluster B has been blown up the player dragon and the zeppelin fly into trigger 2 where Zandalor will warn them about the Gas Floaters up ahead. After the gas floaters the player flies into Island cluster D, this is the last part of the fortress. When the zeppelin flies into Trigger 3 a cut scene triggers that shows a gas floater flying into the side of the zeppelin and blowing up its engine. At this moment the zeppelin starts crashing down into the fortress. When the zeppelin reaches Trigger 4 the final cut scene of the zeppelin detonating in the centre of the fortress is triggered. After that the player is in the Astral Plane arena in front of burnt Ygerna. The Inner and Outer Triggers cause Zandalor to warn you not to stray too far from the zeppelin. The instant death zones cause you to die instantly.